Changing lives through learning

Access to Higher Education Unit

This unit forms part of an Access to HE Diploma. If delivering the graded version of this unit, please refer to the Provider Handbook for details on grading descriptors and the application of these across units within your programme.

Unit Title: Stop Motion Animation

Graded Unit Reference Number: GA33COM18

Ungraded Unit Reference Number: UA33COM18

Module: Computing

Level: 3

Credit Value: 3

Minimum Guided Learning Hours: 30

Learning Outcome (The Learner will):	Assessment Criterion (The Learner can):
1. Understand the techniques and development of stop motion animation	1.1 Identify and explain the techniques and development of stop motion animation
	1.2 Discuss and evaluate ideas for a stop motion animation
2. Understand and produce a stop motion animation with soundtrack	2.1 Generate detailed ideas for a stop motion animation
	2.2 Evaluate the techniques needed to produce an animation with soundtrack with some assistance
	2.3 Create a stop motion animation
3. Understand and evaluate audience responses to own stop motion animation work	3.1 Using appropriate subject terminology, demonstrate and justify stop motion animation work to a target audience
	3.2 Evaluate and explain audience responses to stop motion animation work

The intellectual property rights remain with Open Awards.