

Open Awards Qualification Unit



This unit forms part of a regulated qualification.

1 Unit Details

Unit Title:	Researching and Developing Ideas for Animation
Unit Reference Number:	M/615/5236
Level:	Level 1
Credit Value:	3
Minimum GLH:	24

2 Learning Outcomes and Criteria

Learning Outcome (The Learner will):	Assessment Criterion (The Learner can):
1. Be able to recognise different animation styles	1.1 List at least 4 different animation styles
	1.2 Identify any similarities and differences of the styles identified
	1.3 State where each animation style might be used
2. Be able to research animation styles	2.1 For a chosen style, research similar animations produced
	2.2 Collate research in an appropriate format
	2.3 List features of animations researched
	2.4 Comment on features of animations researched
	2.5 Give own response to animations researched
3. Be able to develop ideas for own animation	3.1 Using research undertaken, outline ideas for own animation
	3.2 Develop ideas for own animation including <ul style="list-style-type: none"> a) Theme b) Style c) Characters d) Props

	3.3	Outline a story/plot for animation including a beginning, middle and an end
4. Be able to create a visual representation of ideas	4.1	Create a visual representation of ideas in an appropriate format