

# Open Awards Qualification Unit



This unit forms part of a regulated qualification.

## 1 Unit Details

Unit Title:	Understanding The Use Of Digital Sampling Techniques
Unit Reference Number:	K/615/5218
Level:	Level 1
Credit Value:	3
Minimum GLH:	27

## 2 Learning Outcomes and Criteria

Learning Outcome (The Learner will):	Assessment Criterion (The Learner can):
1. Understand the role of samplers in modern music production	1.1 Describe what a sequencer is#
	1.2 State the difference between a hardware and software sampler
	1.3 State an example of commercial music where a sampler has been used
2. Understand a musical composition	2.1 List two different kinds of musical structure
	2.2 List two kinds of tempo and two types of dynamics
3. Be able to create a piece of music using loops prepared and auditioned	3.1 Compose a piece of music, using loops s/he has prepared and auditioned, which communicates with its intended audience
4. Understand how to remix composition	4.1 State a way in which the composition could be reworked in order to achieve a significantly different sounding composition that continues to contain the same hook
	4.2 Compare the compositions and outline: <ul style="list-style-type: none"> <li>a) Ways in which they remain related</li> </ul> Way in which they are different