

# Open Awards Qualification Unit



This unit forms part of a regulated qualification.

## 1 Unit Details

Unit Title:	Video Special Effects
Unit Reference Number:	Y/615/5196
Level:	2
Credit Value:	4
Minimum GLH:	30

## 2 Learning Outcomes and Criteria

Learning Outcome (The Learner will):	Assessment Criterion (The Learner can):
1. Be able to investigate a range of uses and features of visual special effects technologies	1.1 Identify at least 3 productions where visual special effects have been used
	1.2 Investigate techniques of composite visual special effects creation
2. Be able to plan a composite video sequence with special effects	2.1 For a given brief, define the purpose and intended audience
	2.2 Create a detailed storyboard showing <ul style="list-style-type: none"> <li>a) Backgrounds</li> <li>b) Special effects</li> <li>c) Blue/green screen content</li> </ul>
	2.3 Identify the following: <ul style="list-style-type: none"> <li>a) Equipment required</li> <li>b) Software/ Hardware required</li> </ul>
	2.5 Produce accurate written records including: <ul style="list-style-type: none"> <li>a) Assets obtained</li> <li>b) Any restrictions on use</li> </ul>
3. Be able to create, test and export a composite video sequence with special effects	4.1 Record blue/green screen clips
	4.2 Record/source background/ foreground images

	4.3 Combine the video clips and images to create split screen sequence
	4.4 Edit and sequence and add special effects
	4.5 Test sequences created and correct any errors identified
4 Be able to evaluate own work and identify further skill development	5.1 Critically review own work in relation to: <ul style="list-style-type: none"> <li>a) Quality of the finished product</li> <li>b) How it satisfies the original brief</li> <li>c) Any hardware/software constraints</li> </ul>
	5.2 Identify areas of further development of own skills