Access to Higher Education Unit

This unit forms part of an Access to HE Diploma. If delivering the graded version of this unit, please refer to the Provider Handbook for details on grading descriptors and the application of these across units within your programme.

Unit Title: Introduction to Visual Research for Art and Design

Graded Unit Reference Number: GA33ART16

Ungraded Unit Reference Number: UA33ART16

Module: Art and Design

Level: 3

Credit Value: 3

Minimum Guided Learning Hours: 30

Learning Outcome (The Learner will):	Assessment Criterion (The Learner can):
1. Understand the research tools, methods, skills and vocabulary used for visual research in art and design	1.1 List and evaluate a range of research tools, methods and skills used for visual research in art and design
	1.2 Identify and evaluate a range of primary and secondary research sources suitable for visual research in art and design
	1.3 Explain the use of a range of visual vocabulary

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2.	Use visual research tools methods and skills to inform ideas for their own creative practice	2.1	For a specific brief in a specified art or design discipline: a) Use an appropriate range of visual research tools, methods and skills and record the results of research in suitable formats b) Use analysis of visual research to develop solutions in their own creative practice c) Record the stages in the development of ideas and relate these to their visual research activities d) Evaluate the effectiveness of the visual research tools, methods and skills used in relation to their own original work

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