

Access to Higher Education Unit

This unit forms part of an Access to HE Diploma. If delivering the graded version of this unit, please refer to the Provider Handbook for details on grading descriptors and the application of these across units within your programme.

Unit Title: Computer Imaging for Art and Design

Graded Unit Reference Number: GA33ART17

Ungraded Unit Reference Number: UA33ART17

Module: Art and Design

Level: 3

Credit Value: 3

Minimum Guided Learning Hours: 30

Learning Outcome (The Learner will):	Assessment Criterion (The Learner can):
1. Understand the use and limitations of computer software in the production of artwork and for design	1.1 For a range of imaging software: a) identify the typical uses of the software b) explain the advantages in the use of computer software over more traditional techniques c) explain the limitations of the software packages d) evaluate the cost effectiveness of the use of computerised systems compared with the use of more traditional techniques
2. Use computer software and hardware to produce artwork or for design	2.1 For a specific design or artwork brief: a) identify and justify the use of specific hardware and software b) use software to plan artwork or design to the specific brief c) develop ideas using a range of available techniques and record developments as a portfolio of work d) explain and justify the techniques used in the development of their work