

Access to Higher Education Unit

This unit forms part of an Access to HE Diploma. If delivering the graded version of this unit, please refer to the Provider Handbook for details on grading descriptors and the application of these across units within your programme.

Unit Title: Web Animation

Graded Unit Reference Number: GA33COM19

Ungraded Unit Reference Number: UA33COM19

Module: Computing

Level: 3

Credit Value: 3

Minimum Guided Learning Hours: 30

| Learning Outcome (The Learner will): | Assessment Criterion (The Learner can): |
|---|---|
| 1. Understand uses and principles of web animation | 1.1 Identify the key principles of web animation applications |
| | 1.2 Explain the use of at least three web animations |
| 2. Understand how to devise web animation | 2.1 Describe ideas for web animation product |
| | 2.2 Evaluate the legal and ethical considerations of specifications |
| 3. Understand how to create web animation following industry practice | 3.1 Create plans for an interactive media product |
| | 3.2 Evaluate and justify the choice of tools used to create the product |
| | 3.3 Discuss the implications of industry practice |