Access to H.E. National Programme Unit



| Unit Title: | Stop Motion Animation | | |
|----------------------|--|------------------------|----------------|
| Graded Unit Code: | GA33COM18 | Ungraded Unit Code: | UA33COM18 |
| Pathway(s): | Computing Hospitality, Leisure and Tourism | | |
| Module(s): | Computing | | |
| Level: | 3 | Credit Value: | 3 |
| Valid from: | 1 st August 2019 | Valid to: | 31st July 2024 |

The following QAA grade descriptors must be applied if you are delivering the graded version of this unit:

| 1 | Understanding of the subject |
|---|------------------------------|
| 2 | Application of knowledge |
| 3 | Application of skills |
| 7 | Quality |

| LEARNING OUTCOMES | ASSESSMENT CRITERIA | |
|--|---|--|
| The learner will: | The learner can: | |
| Understand the techniques and development of stop motion animation | 1.1 Identify and explain the techniques and development of stop motion animation 1.2 Discuss and evaluate ideas for a stop motion animation | |
| Understand and produce a stop motion animation with soundtrack | 2.1 Generate detailed ideas for a stop motion animation | |
| | 2.2Evaluate the techniques needed to produce an animation with soundtrack with some assistance | |
| | 2.3 Create a stop motion animation | |

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| LEARNING OUTCOMES | ASSESSMENT CRITERIA | |
|--|--|--|
| The learner will: | The learner can: | |
| Understand and evaluate audience responses to own stop motion animation work | 3.1 Using appropriate subject terminology, demonstrate and justify stop motion animation work to a target audience | |
| | 3.2 Evaluate and explain audience responses to stop motion animation work | |