

## Access to Higher Education Unit

This unit forms part of an Access to HE Diploma. If delivering the graded version of this unit, please refer to the Provider Handbook for details on grading descriptors and the application of these across units within your programme.

**Unit Title:** Digital Graphics

**Graded Unit Reference Number:** GA33COM14

**Ungraded Unit Reference Number:** UA33COM14

**Module:** Computing

**Level:** 3

**Credit Value:** 3

**Minimum Guided Learning Hours:** 30

Learning Outcome (The Learner will):	Assessment Criterion (The Learner can):
1. Know the hardware and software required to work with graphic images	1.1 Describe the hardware and software used to create and edit graphic images
	1.2 Compare the limitations of different hardware and software packages used in graphics work
	1.3 Evaluate the impact of evolving output mediums on the design and creation of graphic images
2. Understand types of graphic images and graphical file formats	2.1 Explain how at least three examples of different types of graphic images relate to file formats
	2.2 Justify the software, tools, file format, image resolution and colour depth used for creating graphic images
	2.3 Discuss the impact that file format, compression techniques, image resolution and colour depth have on file size and image quality
3. Be able to use editing tools to create, edit, manipulate and modify graphic images	3.1 Create original graphic images to meet a defined user need

3.2 Modify images using editing tools to edit and manipulate images because of user feedback

3.3 Explain the potential legal implications of using and editing graphical images