

Open Awards Qualification Unit



This unit forms part of a regulated qualification.

1 Unit Details

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| Unit Title: | Investigating Digital Animations |
| Unit Reference Number: | T/615/5237 |
| Level: | 2 |
| Credit Value: | 2 |
| Minimum GLH: | 14 |

2 Learning Outcomes and Criteria

| Learning Outcome (The Learner will): | Assessment Criterion (The Learner can): |
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| 1. Understand animation techniques and usage | 1.1 Describe a minimum of 5 different animation, giving own response |
| | 1.2 Compare a minimum of 2 different animation techniques, giving own response |
| | 1.3 Analyse the use of animation in the media, giving own response |
| 2. Understand software and assets used in digital animation creation | 2.1 Assess available software and hardware used to create a digital animations |
| | 2.2 Investigate drawing tools and features used to create assets for digital animation |
| | 2.3 Investigate importing images and sound assets |
| | 2.4 Investigate at least 6 animation effects |
| 3. Understand publishing options for digital animations | 3.1 Outline ways to reduce the size of digital animations |
| | 3.2 Investigate publishing options for digital animations |